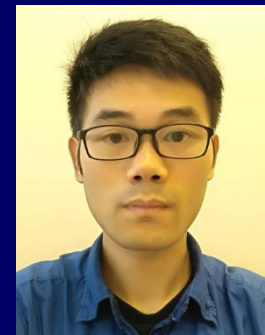


***Angle rigidity theory***  
***convex polyhedra and***  
***robotic formation movement***

Prof. Ming Cao  
Institute of Engineering and Technology  
University of Groningen  
The Netherlands

Joint work with Dr. Liangming Chen



# Formation movement in nature



Fish schools [1]



Bird flocks [2]



Sheep herds [3]



Locust swarms [4]

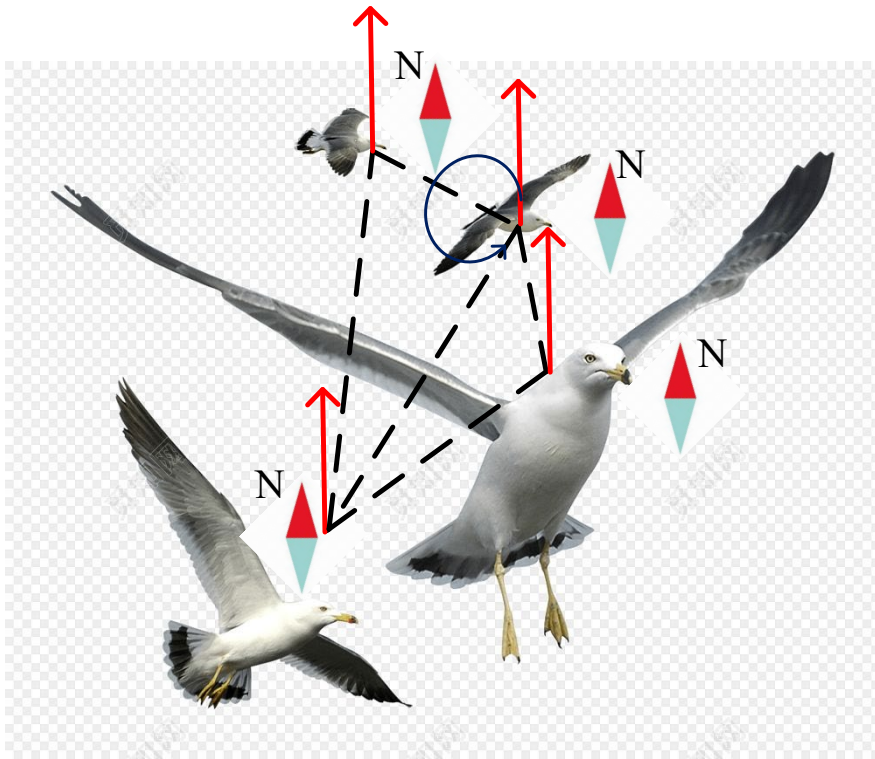
[1] <https://www.pinterest.com/pin/514888169895507939/>

[2] [https://nickfrosst.github.io/flock\\_dynamics/](https://nickfrosst.github.io/flock_dynamics/)

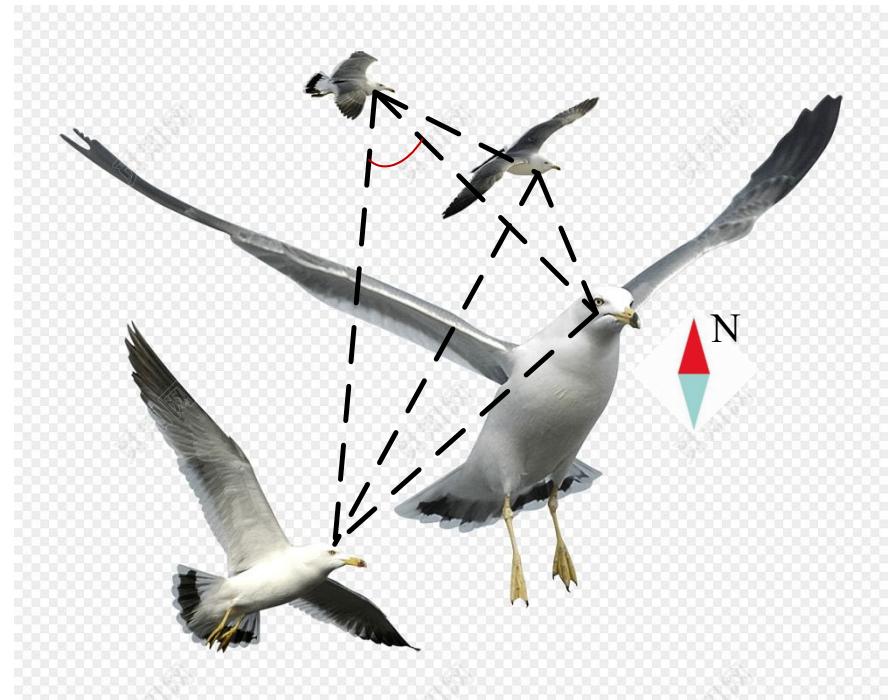
[3] <https://new.qq.com/omn/20191009/20191009A0K7UZ00.html>

[4] <https://www.youtube.com/watch?v=6bx5JUGVahk>

# Formation maintenance under bearing/angle constraints



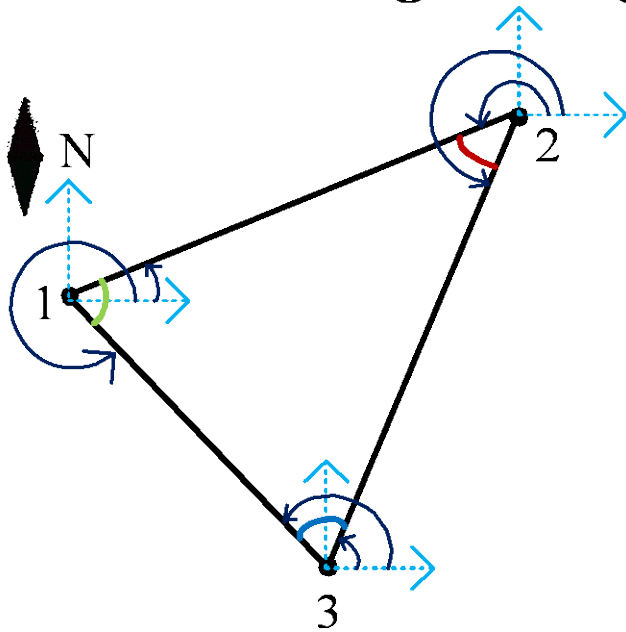
Bearing-based



Angle-based

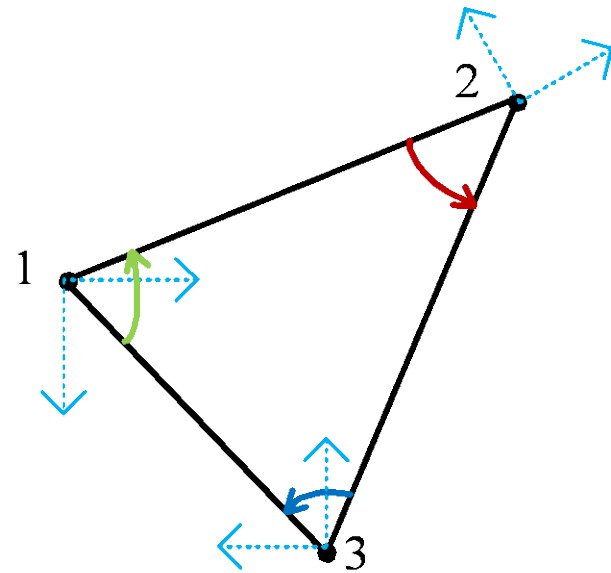
# Formation maintenance under bearing/angle constraints

## Formation using bearings



Aligned coordinate system

## Formation using angles



Local coordinate system

# Sensing in formation flying



F16 Thunderbirds

Roughly

- GPS like navigation;
- vision sensors;
- IMU-like sensors



Possibly

- vision;
- magnetite (like GPS);
- IMU-like sensors?

# Sensing and measurements

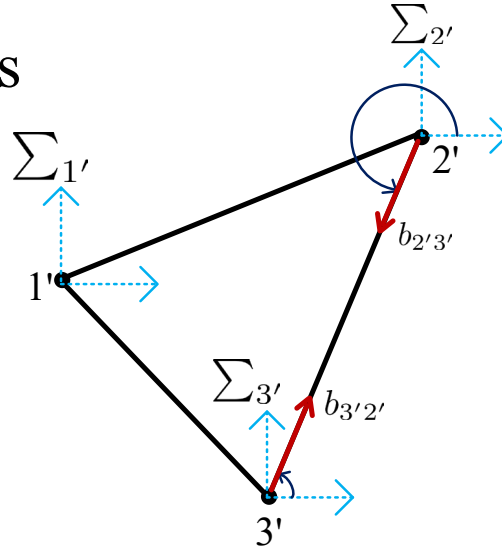
Approach Property	Position	Displacement	Distance	Bearing
Shape description	Absolute Positions	Relative positions	Distances	Bearings
Example	$p_1^* = [0; 1]$	$(p_1 - p_2)^* = [0; 1]$	$\ p_1 - p_2\ ^* = 1$	$\left(\frac{p_1 - p_2}{\ p_1 - p_2\ }\right)^* = [0; 1]$
Measurement	Absolute Position	Relative position	Local relative position	Bearing
Sensor (One case)	GPS receiver	IMU+compass +radar+camera	IMU+radar +camera	IMU+compass +camera



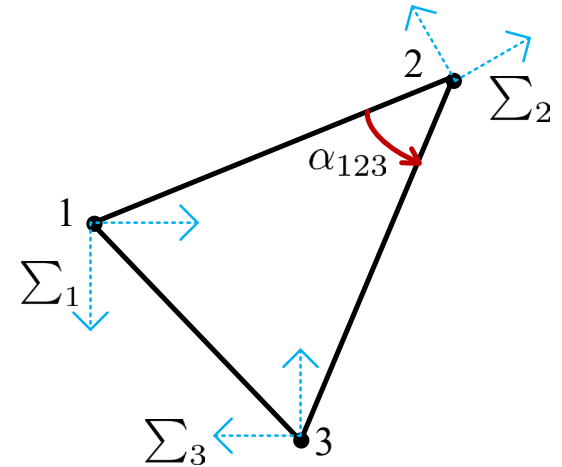
- [1] Fax, J. A., & Murray, R. M. (2002). Graph laplacians and stabilization of vehicle formations. IFAC Proceedings Volumes.
- [2] Anderson, B. D. O., Yu, C., Fidan, B., & Hendrickx, J. M. (2008). Rigid graph control architectures for autonomous formations. IEEE Control Systems Magazine
- [3] Franchi, A., Masone, C., Grabe, V., Ryll, M., Bühlhoff, H. H., & Giordano, P. R. (2012). Modeling and control of UAV bearing formations with bilateral high-level steering. The International Journal of Robotics Research.
- [4] Zhao, S., & Zelazo, D. (2015). Bearing rigidity and almost global bearing-only formation stabilization. IEEE Transactions on Automatic Control.
- [5] Michieletto, G., Cenedese, A., & Zelazo, D. (2021). A unified dissertation on bearing rigidity theory. IEEE Transactions on Control of Network Systems.

# Angle measurements

## ➤ Angle measurements



(a) Bearing measurements



(b) Angle measurements

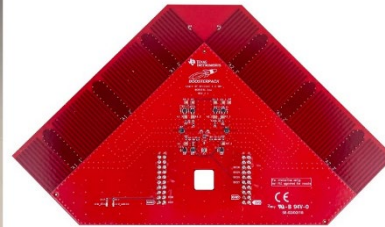
## ➤ sensors



Monocular camera with tag recognition [1]



Bluetooth 5.1-based AOA modules [2]



UWB-based AOA modules [3]

[1] Kamphuis M. (2020) Angle-based formation control applied on a team of Nexus robots, Master Thesis, University of Groningen

[2] Texas Instruments, AOA Receiver and AOA Transmitter

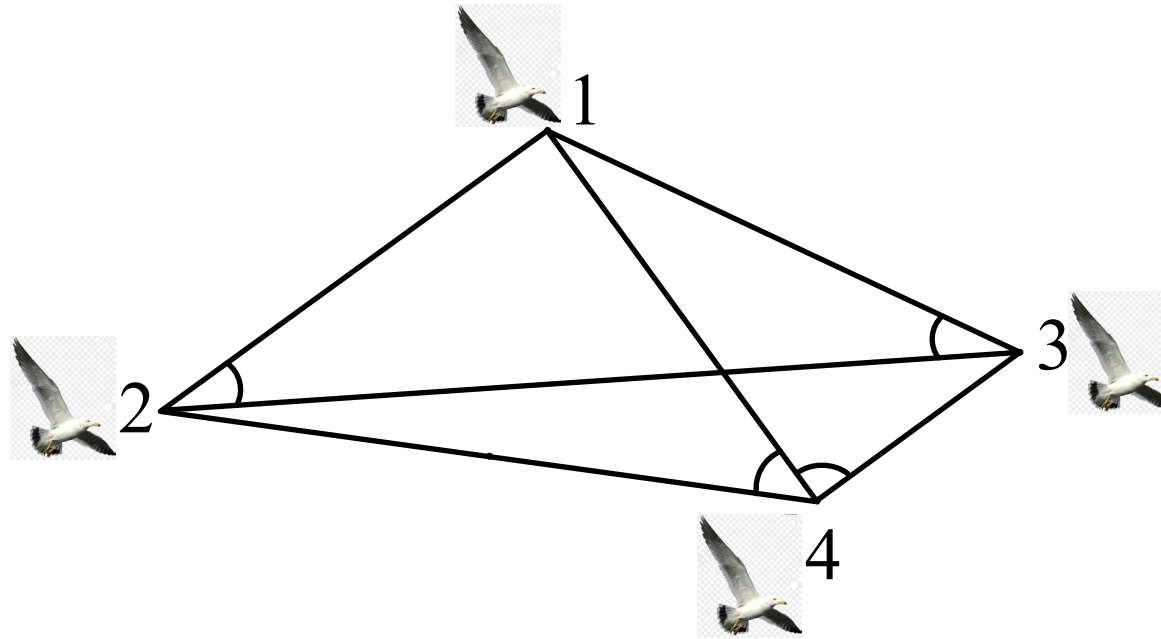
[3] UWB Shield and Antenna board

# Outline

- Angle rigidity graph theory
  - Definitions
  - Construction methods
  - Checking conditions
- Rigidity of convex polyhedra
- Multi-agent formation control



# Angle rigidity



Research problems:

Under which set of angle constraints the shape of the formation is *uniquely* determined (rigid)?

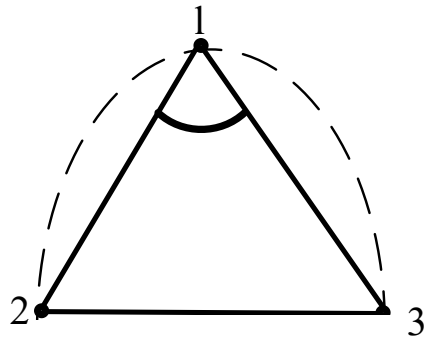
[1] Jing, G., Zhang, G., Lee, H. W. J., & Wang, L. (2019). Angle-based shape determination theory of planar graphs with application to formation stabilization. *Automatica*.

[2] Chen, L., Cao, M., & Li, C. (2021). Angle rigidity and its usage to stabilize multiagent formations in 2-D. *IEEE Transactions on Automatic Control*.

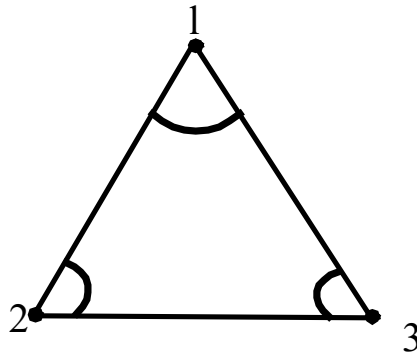
[3] Buckley, I., & Egerstedt, M. (2021). Infinitesimal shape-similarity for characterization and control of bearing-only multirobot formations. *IEEE Transactions on Robotics*.

# Angle rigidity

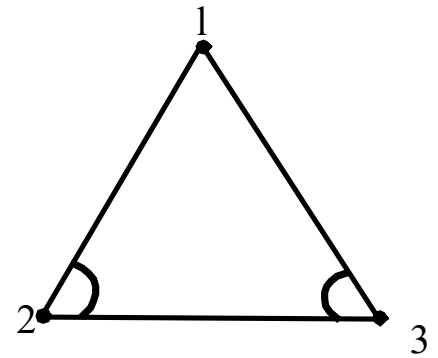
Starting from the 2D case:



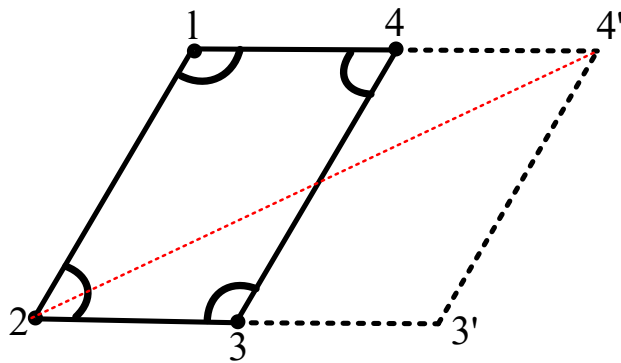
flexible



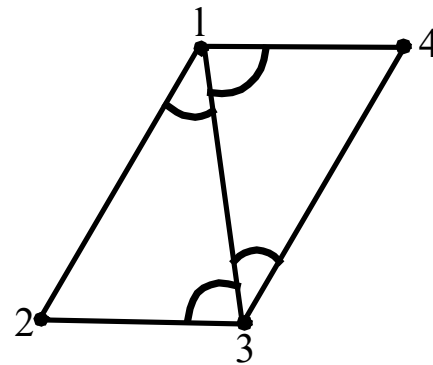
rigid



rigid



flexible

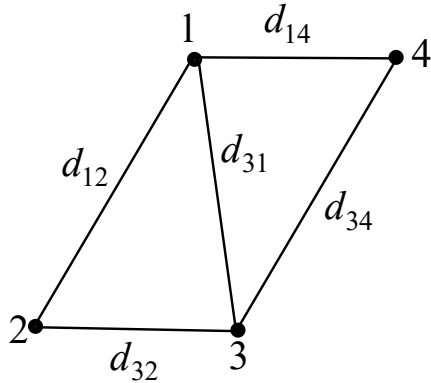


rigid

# Definition

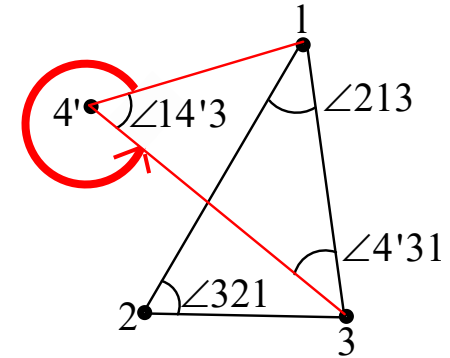
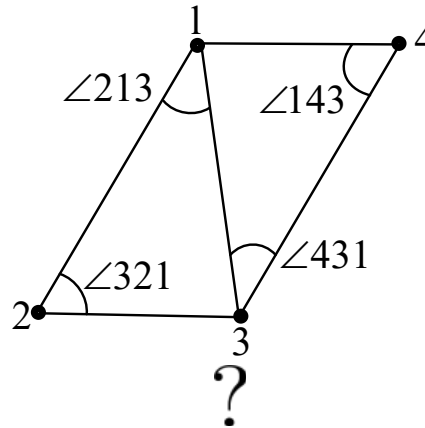
## Angularity

Distance rigidity



Graph  $\mathcal{G}(\mathcal{V}, \mathcal{E})$

Angle rigidity



Define *angularity*  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p) = \text{vertex set } \mathcal{V} + \text{angle set } \mathcal{A} + \text{position vector } p$

$\mathcal{V} = \{1, 2, 3, 4\}$ ,  $\mathcal{A} = \{(2, 1, 3), (3, 1, 4), (1, 3, 2), (1, 3, 4)\}$ ,  $p = [p_1^T, p_2^T, p_3^T, p_4^T]^T$

$\angle jik \in [0, 2\pi)$  counterclockwise

$\angle 143 = 60^\circ$

$\angle 14'3 = 360^\circ - 60^\circ$

[1] S. Franco, & W. Whiteley, Constraining plane configurations in CAD: circles, lines, and angles in the plane. SIAM Journal on Discrete Mathematics, 2004.

[2] G. Jing, G. Zhang, H. W. J. Lee, & L. Wang, Angle-based shape determination theory of planar graphs with application to formation stabilization, Automatica, 2019.

[3] L. Chen, M. Cao, & C. Li, Angle rigidity and its usage to stabilize multi-agent formations in 2D, IEEE Trans. Automat. Contr., 2021.

# Definition

## Angle rigidity

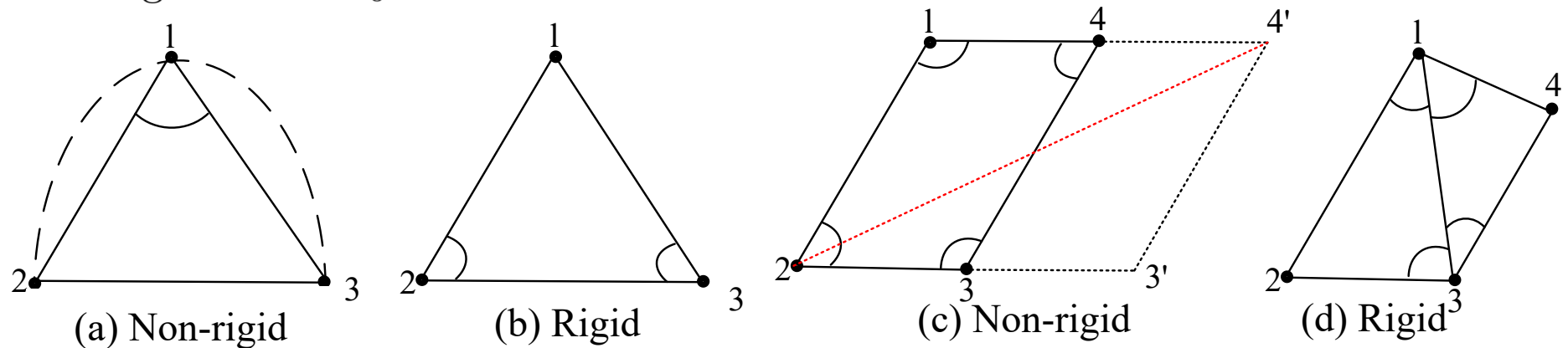
We say two angularities  $\mathbb{A}_0(\mathcal{V}, \mathcal{A}, p)$  and  $\mathbb{A}_1(\mathcal{V}, \mathcal{A}, p')$  with the same  $\mathcal{V}$  and  $\mathcal{A} \subset \mathcal{V} \times \mathcal{V} \times \mathcal{V} = \{(i, j, k), i, j, k \in \mathcal{V}, i \neq j \neq k\}$  are *equivalent* if

$$\angle_{ijk}(p_i, p_j, p_k) = \angle_{ijk}(p'_i, p'_j, p'_k) \text{ for } (i, j, k) \in \mathcal{A}.$$

We say they are *congruent* if

$$\angle_{ijk}(p_i, p_j, p_k) = \angle_{ijk}(p'_i, p'_j, p'_k) \text{ for all } i, j, k \in \mathcal{V}, \text{ or } (i, j, k) \in \mathcal{A}^*.$$

An angularity  $\mathbb{A}_0(\mathcal{V}, \mathcal{A}, p)$  is *angle rigid* if there exists an  $\epsilon > 0$  such that every angularity  $\mathbb{A}_1(\mathcal{V}, \mathcal{A}, p')$  that is equivalent to  $\mathbb{A}_0$  and satisfies  $\|p' - p\| < \epsilon$ , is congruent to  $\mathbb{A}_0$ .

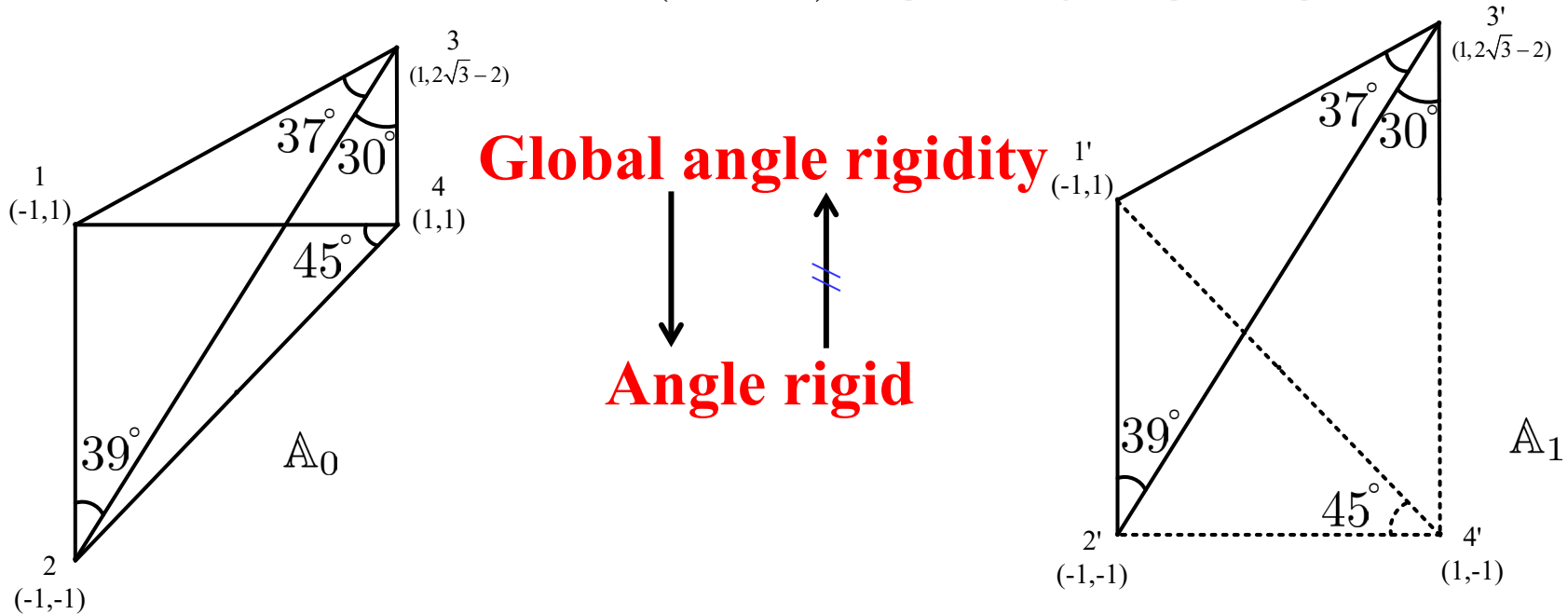


# Definition

## Global angle rigidity

An angularity  $\mathbb{A}_0(\mathcal{V}, \mathcal{A}, p)$  is *angle rigid* if there exists an  $\epsilon > 0$  such that every angularity  $\mathbb{A}_1(\mathcal{V}, \mathcal{A}, p')$  that is equivalent to  $\mathbb{A}_0$  and satisfies  $\|p' - p\| < \epsilon$ , is congruent to  $\mathbb{A}_0$ .

If this satisfies for all  $\epsilon \in \mathbb{R}$ ,  $\mathbb{A}_0(\mathcal{V}, \mathcal{A}, p)$  is *globally angle rigid*.



$$\mathbb{A}_0 \left( \{1, 2, 3, 4\}, \quad \{(2, 1, 3), (3, 1, 4), (1, 3, 2), (1, 3, 4)\}, \quad [p_1^T, p_2^T, p_3^T, p_4^T]^T \right)$$

**Small perturbation**

**Angle rigid**

**Large perturbation**

**NOT globally angle rigid**

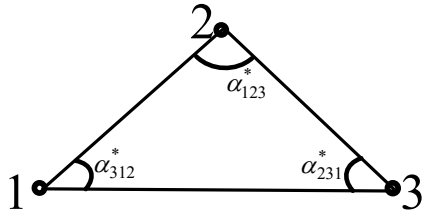
# Construction method

Angle rigidity:

- Step 1: Start from a triangular shape
- Step 2: Add vertex 4 by two angles

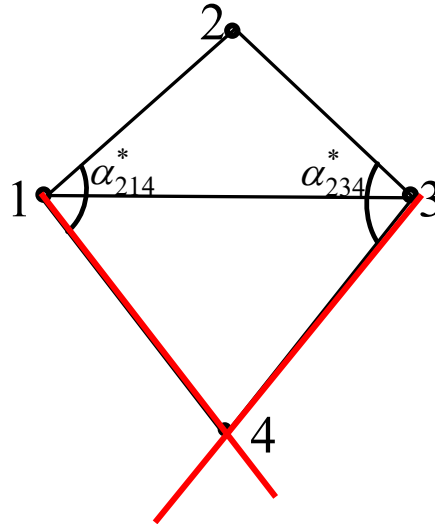
Case 1:  $\alpha_{214}, \alpha_{234}$  (Globally angle rigid)

Case 2:  $\alpha_{214}, \alpha_{243}$  ?

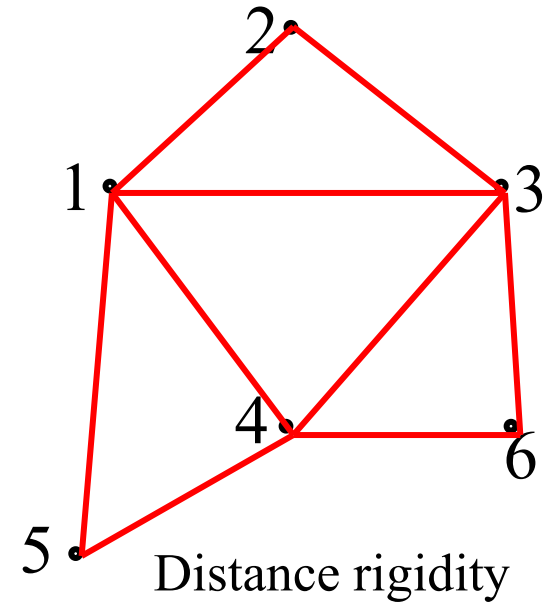


4

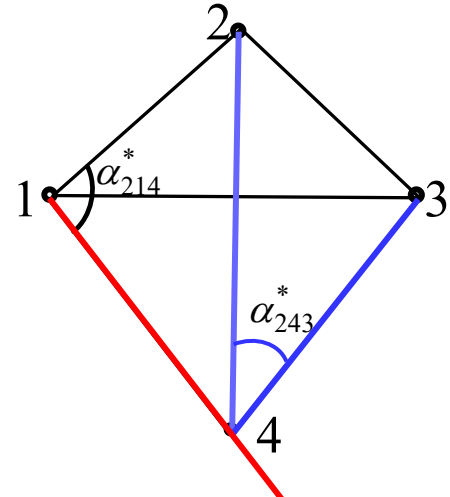
Step 1



Step 2: Case 1



Distance rigidity



Step 2: Case 2

[1] L. Henneberg, *Die Graphische Statik der starren Systeme*. Leipzig: B.G. Teubner, 1911.

[2] L. Chen, M. Cao, & C. Li, Angle rigidity and its usage to stabilize multi-agent formations in 2D, *IEEE Trans. Automat. Contr.*, 2021.

# Construction method

➤ Step 1: Start from a triangular shape

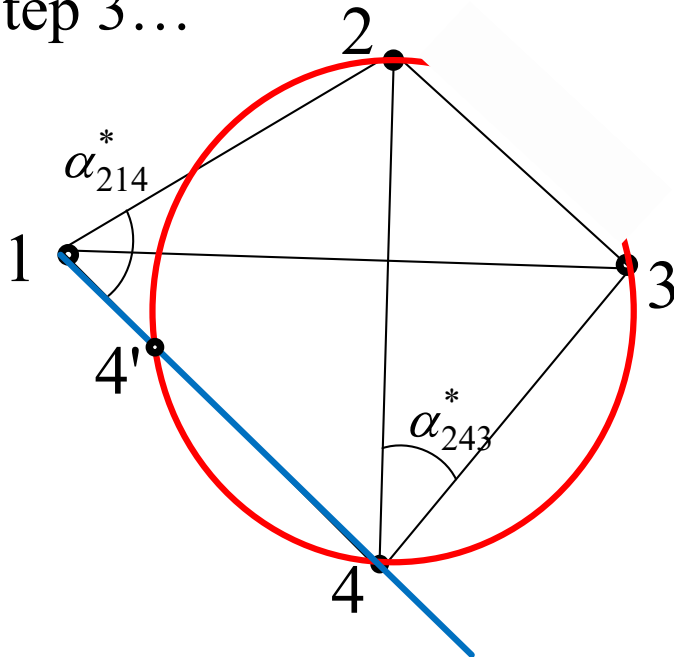
➤ Step 2: Add vertex 4 by two angles

Case 1:  $\alpha_{214}, \alpha_{234}$  (Globally angle rigid): Type I

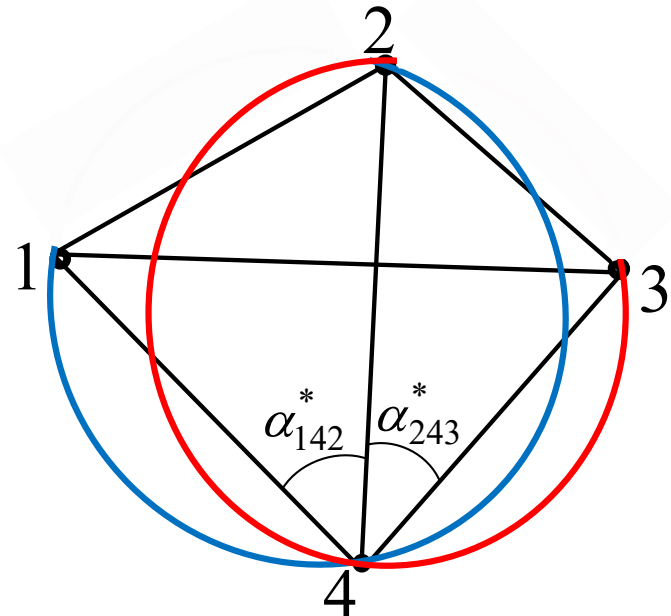
Case 2:  $\alpha_{214}, \alpha_{243}$  (Angle rigid): Type II

Case 3:  $\alpha_{142}, \alpha_{243}$  (Globally angle rigid): Type I

➤ Step 3...

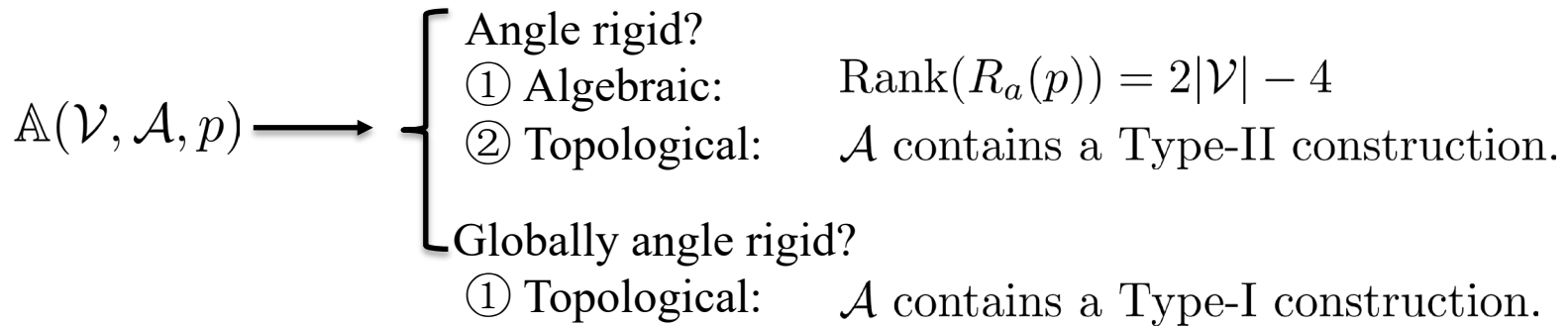


Step 2: Case 2

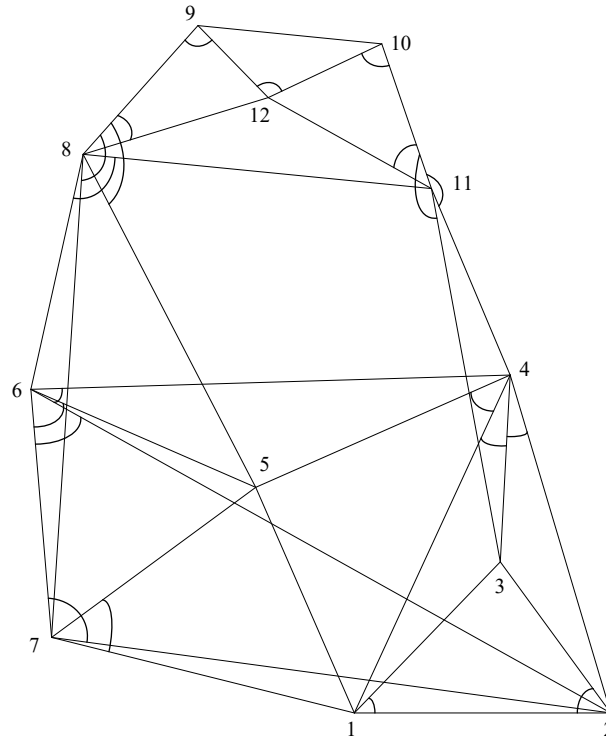


Step 2: Case 3

# Checking condition



Angle rigidity's topological, necessary and sufficient conditions are still unknown



Main challenge: For a minimally angle rigid angularity, each vertex can be associated with 5 angle constraints

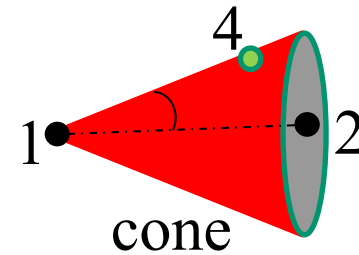
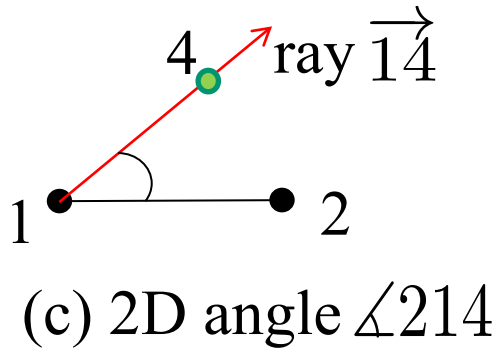
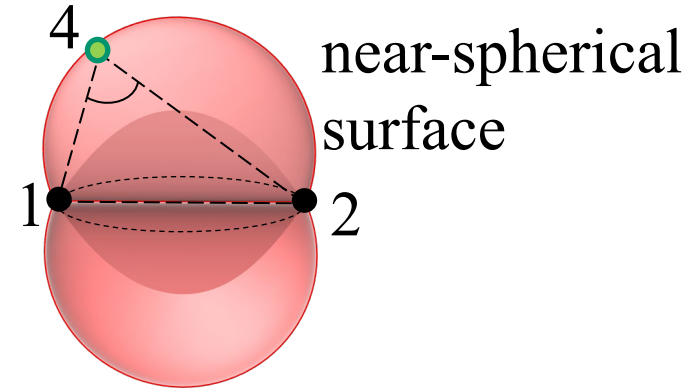
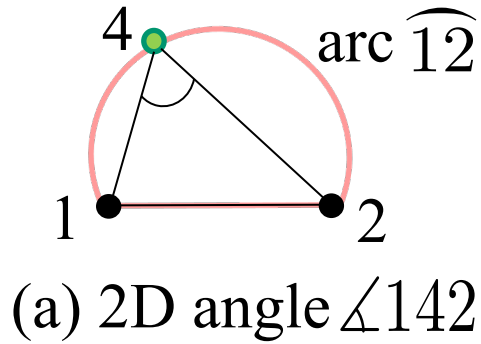
More complicated than distance rigidity case

[1] G. Laman, "On graphs and rigidity of plane skeletal structures," Journal of Engineering mathematics, pp. 331–340, 1970.

[2] L. Chen, M. Cao, & C. Li, Angle rigidity and its usage to stabilize multi-agent formations in 2D, IEEE Trans. Automat. Contr., 2021.



# Extension to 3D



➤ 3D Angle rigidity's construction methods and checking conditions can be developed.

Rigidity of convex polyhedra?

# Outline

- Angle rigidity graph theory
  - Definitions
  - Construction methods
  - Checking conditions
- Rigidity of convex polyhedra
- Multi-agent formation control

# Background

- Cauchy's rigidity theorem for 3-dimensional polyhedral[1]

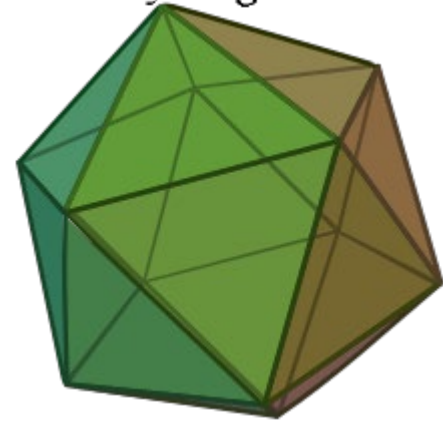
**Theorem.** *If two 3-dimensional convex polyhedra  $P$  and  $P'$  are combinatorially equivalent with corresponding facets being congruent, then also the angles between corresponding pairs of adjacent facets are equal (and thus  $P$  is congruent to  $P'$ ).*



- Rigidity theorem for distance-constrained convex polyhedra by Dehn, Aleksandrov, Gluck, etc[2]

**Theorem 4.4.** *Let  $P$  be a compact convex polytope in three-space with all faces triangles. Then the associated bar framework  $G(p)$  is infinitesimally rigid in three-space.*

How about angle constraints ?



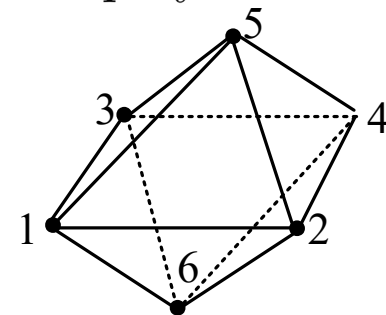
[1] Aigner, Martin; Ziegler, Günter M. (2014). Proofs from THE BOOK. Springer. pp. 71–74. ISBN 9783540404606.

[2] Connelly, R. (1993). Rigidity. In Handbook of convex geometry (pp. 223-271). North-Holland.

# Polyhedra with triangular faces

➤ Rigidity theorem for angle-constrained convex polyhedra

**Theorem** The angularity  $\mathbb{A}(\mathcal{V}, \mathcal{A}, p)$  obtained from a convex polyhedron  $\mathbb{P}$  with all faces being triangles is angle rigid.



(a) Convex polyhedron with triangular surfaces

Lemmas for the proof of the theorem:

**Lemma 1**[1] If all angles on the faces of a convex polyhedron  $\mathbb{P}$  remain constant when  $\mathbb{A}$  is perturbed, then all the dihedral angles of  $\mathbb{P}$  remain constant.

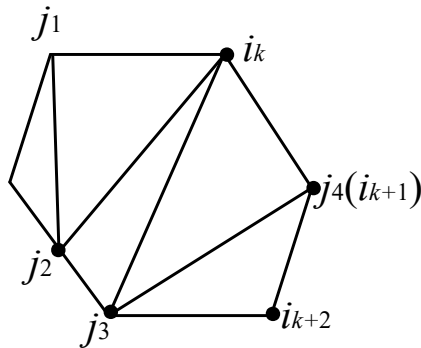
**Lemma 2**[1] If all edge lengths, angles in faces and dihedral angles of a convex polyhedron  $\mathbb{P}$  remain constant under a perturbation of  $\mathbb{A}$ , then the perturbation must be a translation or rotation of  $\mathbb{A}$ .

[1] Alexandrov, A. D. (2005). Convex polyhedra (Vol. 109). Berlin: Springer.

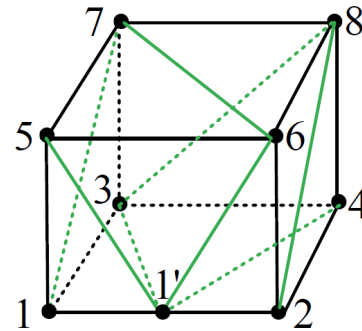
# Polyhedra with polygonal faces

**Definition 1 (Polygonal triangulation[1])** Polygonal triangulation is the decomposition of a polygon into a set of triangles where any two of these triangles either do not intersect at all or intersect at a common vertex or edge.

**Definition 2 (Surface triangulation)** Surface triangulation for a polyhedron  $\mathbb{P}$  is the decomposition of the surface of  $\mathbb{P}$  using polygonal triangulation for each face of  $\mathbb{P}$  and at the same time any two decomposed triangles from two faces of  $\mathbb{P}$  either do not intersect at all or intersect at a common vertex or edge.



(a) Polygonal triangulation



(b) Surface triangulation

**Theorem** A convex triangulated polyhedral angularity  $\mathbb{A}(\mathcal{V} \cup \mathcal{V}', \mathcal{A}, [p^\top, p'^\top]^\top)$  without any vertex of  $\mathcal{V}'$  lying in the interior of a face of  $\mathbb{P}$  is angle rigid.

[1] Connelly, R. (1993). Rigidity. In Handbook of convex geometry (pp. 223-271). North-Holland.

# Outline

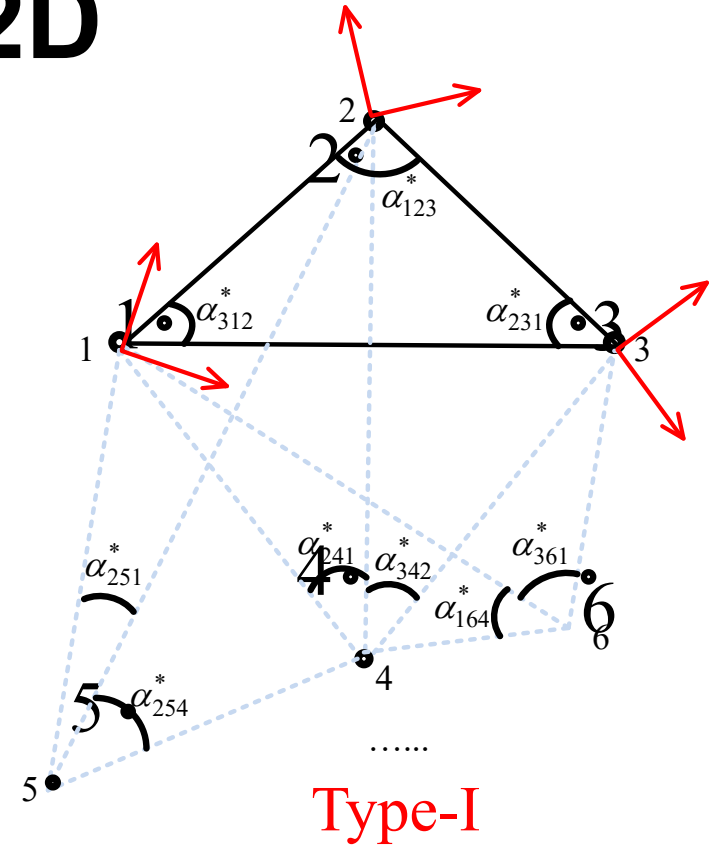
- Angle rigidity graph theory
  - Definitions
  - Construction methods
  - Checking conditions
- Rigidity of convex polyhedra
- Multi-agent formation control

# Formation control in 2D

$$\dot{p}_i = u_i, i = 1, \dots, N,$$

$$\alpha_{jik} = \arccos(b_{ij}^T b_{ik})$$

$$b_{ij} = \frac{p_j - p_i}{\|p_j - p_i\|}, j \in \mathcal{N}_i$$



**Problem 1** Given feasible desired angles

$$f_{\mathcal{A}} = \{\alpha_{312}^*, \alpha_{123}^*, \alpha_{231}^*, \alpha_{241}^*, \alpha_{342}^*, \dots, \alpha_{i_1 N_{i_2}}^*, \alpha_{i_2 N_{i_3}}^*\} \quad (1)$$

design control law  $u_i$  by using local direction measurements  $b_{ij}, j \in \mathcal{N}_i$  to achieve

$$\lim_{t \rightarrow \infty} (\alpha_{jik}(t) - \alpha_{jik}^*) = 0, (j, i, k) \in \mathcal{A} \quad (2)$$

# Formation control in 2D

$$V = \sum_{(j,i,k) \in \mathcal{A}} (\alpha_{jik} - \alpha_{jik}^*)^2$$

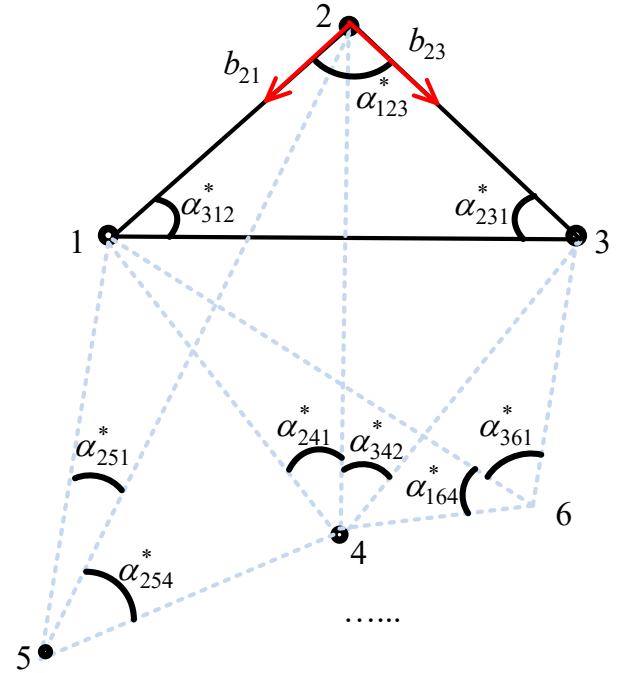
$$u_i = -\left(\frac{\partial V}{\partial p_i}\right)^T = f(l_{ij}, b_{ij}, l_{jk}, b_{jk})$$



$$\dot{p}_i = u_i = -\sum_{(j,i,k) \in \mathcal{A}} (\alpha_{jik} - \alpha_{jik}^*) \underline{(b_{ij} + b_{ik})}$$

**Bisector moving rule**

$$b_{ij} = \frac{p_j - p_i}{\|p_j - p_i\|}, \alpha_{jik} = \arccos(b_{ij}^T b_{ik})$$



$$u_1 = -(\alpha_1 - \alpha_1^*)(b_{12} + b_{13})$$

$$u_2 = -(\alpha_2 - \alpha_2^*)(b_{21} + b_{23})$$

$$u_3 = -(\alpha_3 - \alpha_3^*)(b_{31} + b_{32})$$

$$u_4 = -(\alpha_{241} - \alpha_{241}^*)(b_{41} + b_{42}) \\ - (\alpha_{342} - \alpha_{342}^*)(b_{42} + b_{43})$$

$$u_5, u_6, \dots$$

$$e_2 = \alpha_2 - \alpha_2^*$$

$$\alpha_2(0) < \alpha_2^*$$

Move inwards

$$\alpha_2 \uparrow$$

$$\alpha_2(0) > \alpha_2^*$$

Move outwards

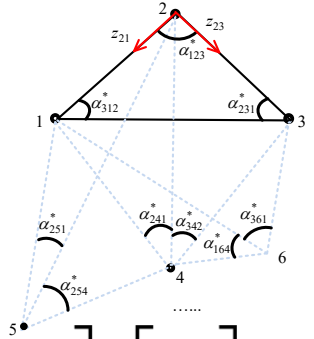
$$\alpha_2 \downarrow$$

$$|e_2| \downarrow$$



# Formation control in 2D

## Stability analysis



$$\dot{e}_a = \begin{bmatrix} \dot{e}_1 \\ \dot{e}_2 \\ \dot{e}_{41} \\ \dot{e}_{42} \\ \dots \\ \dot{e}_{N2} \end{bmatrix} = A(e_a)e_a = \begin{bmatrix} F_1(e_s) & 0 & 0 & \dots & 0 \\ H_4(e_4) & F_4(e_4) & 0 & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ H_i(e_i) & \dots & F_i(e_i) & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ H_N(e_N) & \dots & \dots & \dots & F_N(e_N) \end{bmatrix} \begin{bmatrix} e_s \\ e_4 \\ \dots \\ e_i \\ \dots \\ e_N \end{bmatrix}$$

**Theorem 1** The nonlinear angle error dynamics  $\dot{e}_a = A(e_a)e_a$  is locally exponentially stable around the desired equilibrium  $e_a = 0$ .

**Proof** Linearization  $\rightarrow \frac{\partial[A(e_a)e_a]}{\partial e_a}|_{e_a=0}$  is Hurwitz.

**Theorem 2** The first three agents' angle error dynamics  $\dot{e}_s = F_1(e_s)e_s$  is almost globally stable.

**Proof** Poincare-Bendixson Theorem.

# Formation control in 2D

## Problem 2

$$\dot{p}_i = u_i, \quad \lim_{t \rightarrow \infty} (\alpha_{jik}(t) - \alpha_{jik}^*) = 0, \quad \lim_{t \rightarrow \infty} (\dot{p}_i(t) - \underline{v_t^*(t) - v_r^*(t) - v_s^*(t)}) = 0$$

Desired translational, rotational, and scaling velocity

$$\begin{aligned} u_i &= -k_i(\alpha_i - \alpha_i^* - \frac{\mu_i}{k_i})b_{i(i+1)} - k_i(\alpha_i - \alpha_i^* - \frac{\tilde{\mu}_i}{k_i})b_{i(i-1)} \\ &= -k_i(\alpha_i - \alpha_i^*)[b_{i(i+1)} + b_{i(i-1)}] + [\mu_i b_{i(i+1)} + \tilde{\mu}_i b_{i(i-1)}] \\ &= u_{fi} + u_{mi} \end{aligned} \tag{1}$$

## Problem 3

$$\ddot{p}_i = u_i, \quad \lim_{t \rightarrow \infty} (\alpha_{jik}(t) - \alpha_{jik}^*) = 0, \quad \lim_{t \rightarrow \infty} \dot{p}_i(t) = 0$$

$$u_i = -k_s \dot{p}_i - \sum_{(j,i,k) \in \mathcal{A}} (\alpha_{jik} - \alpha_{jik}^*) (b_{ij} + b_{ik}) \tag{2}$$

[1] L. Chen, H. Garcia de Marina, M. Cao, Maneuvering formations of mobile agents using designed mismatched angles. IEEE Trans. Automat. Contr., 2021.

[2] L. Chen, M. Shi, H. Garcia de Marina, M. Cao, Stabilizing and maneuvering angle rigid multi-agent formations with double-integrator agent dynamics, IEEE Trans. Control of Network Systems, 2022.

# Formation control in 3D

## First three agents

### Locally stable control law

### A convex combination

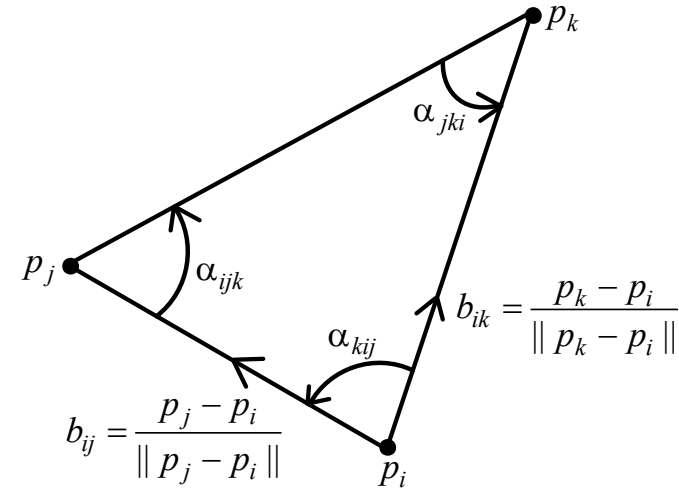
$$u_i(t) = -(\alpha_{[i-1]i[i+1]}(t) - \alpha_{[i-1]i[i+1]}^*) (\gamma_1 b_{i[i-1]}(t) + \gamma_2 b_{i[i+1]}(t)), i = 1, 2, 3$$

where  $\gamma_1 \geq 0, \gamma_2 \geq 0$  and  $\gamma_1 + \gamma_2 = 1$ .

### Globally stable control law

$$u_1 = 0,$$

$$u_2 = -(\alpha_{123} - \alpha_{123}^*) b_{23}, \quad u_3 = -(\alpha_{231} - \alpha_{231}^*) b_{32}$$

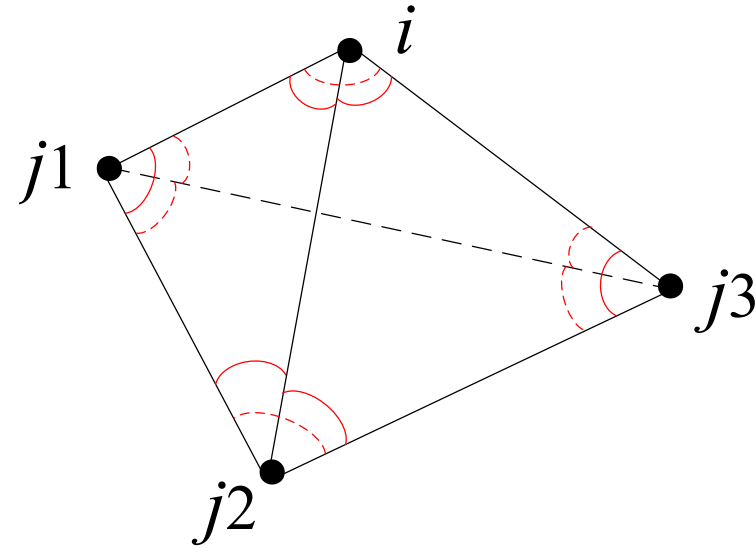


# Formation control in 3D

## The remaining agents

Type I Pursuing rule  $\longrightarrow$  More efficient

$$u_i = (\alpha_{ij_1j_2} - \alpha_{ij_1j_2}^*) \underline{b_{ij_2}} + (\alpha_{ij_2j_1} - \alpha_{ij_2j_1}^*) b_{ij_1} \\ + (\alpha_{ij_2j_3} - \alpha_{ij_2j_3}^*) b_{ij_3}, \quad 4 \leq i \leq N$$



Type-II Bisector moving rule

$$u_i = -(\alpha_{j_1ij_2} - \alpha_{j_1ij_2}^*) \underline{(b_{ij_1} + b_{ij_2})} - (\alpha_{j_2ij_3} - \alpha_{j_2ij_3}^*) (b_{ij_2} + b_{ij_3}) \\ - (\alpha_{j_3ij_1} - \alpha_{j_3ij_1}^*) (b_{ij_3} + b_{ij_1}), \quad 4 \leq i \leq N$$

# Outline

- Angle rigidity graph theory
  - Definitions
  - Construction methods
  - Checking conditions
- Rigidity of convex polyhedra
- Multi-agent formation control

## Concluding remarks

- Formation flying for robotic teams relies on the enabling *sensing* technology.
- Different rigidity properties of formations arise when the constraints are in terms of positions, angles and bearings.
- Sufficient conditions can be established for angle and global angle rigidity.
- Formation control laws can be further developed with the help of angle rigidity graph theory.

Some selected recent publications from my group on related topics

***Angle rigidity and its usage for formation maneuvering:***

“Angle rigidity and its usage to stabilize multi-agent formations in 2D,” L. Chen, M. Cao and C. Li. *IEEE Trans. on Automatic Control*, V66, Issue 8, 3667-3681, 2020

“Maneuvering formations of mobile agents using designed mismatched angles,” L. Chen, H. Garcia de Marina, and M. Cao. *IEEE Trans. on Automatic Control*, V67, Issue 4, 1655-1668, 2021

“Stabilizing and maneuvering angle rigid multi-agent formations with double-integrator agent dynamics,” L. Chen, M. Shi, H. Garcia de Marina and M. Cao. *To appear, IEEE Trans. on Control of Network Systems*, 2022

“Angle rigidity for multi-agent formations in 3D,” L. Chen and M. Cao. *IEEE Trans. on Automatic Control*, conditionally accepted, 2022

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